



## FIX Project Implementations – "Food for Thought"







# Part I Myths and Implementation Examples

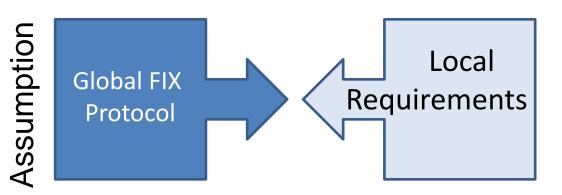


Reality

In support of



#### FIX Protocol – Global vs Local





**Business Case –** 

Alpha – NYSE's

**TSE Arrowhead FIX Gateway** 

**4 custom tags only** for all order/execution interaction with the local exchange





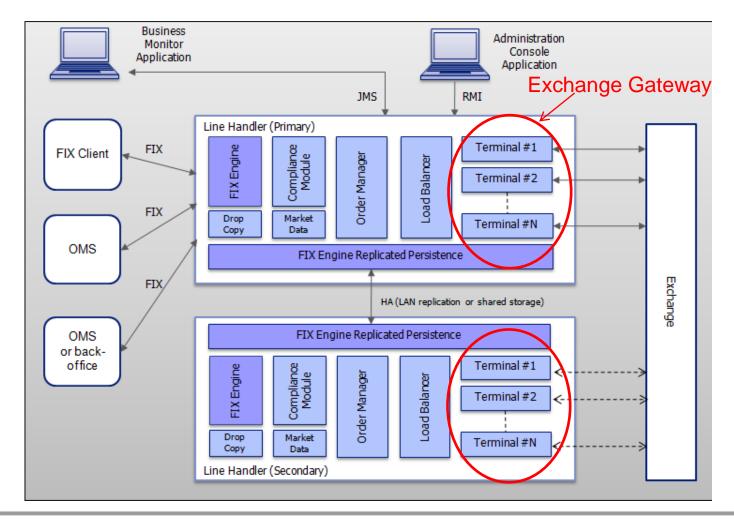
#### FIX Latency to Exchange Gateways

#### Myth: FIX is slow





#### FIX Latency to Exchange GWs – (i) Architecture

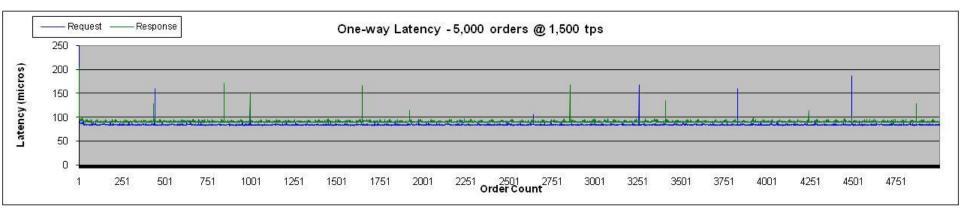




In support of



#### FIX Latency to Exchange GWs – (ii) Example



#### Exchanges force FIX Gateways to be slow by not allowing straight access to the matching engine.

However, even going through an exchange GW FIX can be fast, yet, never fastest. What is fastest then? Do we need to be fastest?

Latency (micros)	
1500tps	
Request	Response
84	91
84	91
85	93
86	94
82	84
251	205
3.73	3.23

Hardware utilized -	
Server	BL460c
CPU	X5570 / 2.93GHz
Memory	2G x6
Non HA mode	

Note - each test case: 15 Terminals, 5,000 accepted orders @ 1,000 orders/second throughput





### Two Other Examples of Applied FIX Solutions

Supporting one FIX Version	Business growth = counterparty growth = growth of FIX dialects
is not enough	Requirement – system flexibility to accept/process such differences
	Solution – FIX hubs to absorb differences / FIX versions

Different flavors of exchange order conditions do not always match FIX tags Requirement – more generic FIX tags

Solution – FIX version 5.0 introduced many generic tags to describe complex conditions – Will it become Asian standard? (eg, SGX now implemented FIX Version 5.0 SP2)





## **FIX Engines Becoming Commodity**

# FIX Engines is simply part of your infrastructure everybody should have



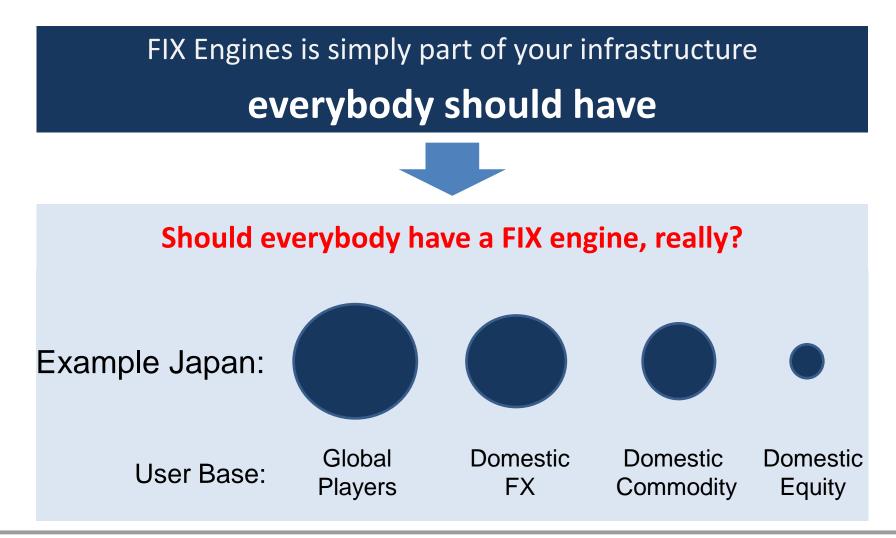
#### **Differentiating Factors**

#### are how you create intelligence surrounding and interacting With your FIX Engine





### Reality Check FIX in a Local Market









# Part II FIX Landscape in Korea

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